

Freshwater After School Program

Behavior Policy

We want all students to have a safe and fun experience at the ASP. Our program is about learning new things, meeting and making new friends, and even honing newly developed skills and hobbies! It is a chance for kids to have fun and be part of teams, face challenges, and support each other. Students are responsible for their positive behavior and willingness to participate in daily activities. Older students are expected to set a good example and be a positive role model for their peers and younger students.

The Freshwater After School Program mirrors its behavior management system after the school's PBIS (Dynamic Dolphin Program), Restorative Practices and Healthy Play models. We adhere to all the school's safety rules for the playground and social conduct. The cohesiveness helps us maintain clear and consistent messaging to the students about expectations and consequences for behavior. In theory, if the children are engaged and actively involved in our program, we should be able to minimize the need for the corrective procedures outlined below. Most of our behavior management should be in reaction to social/peer dynamics as children are learning and growing developmentally. We are there to support their ability to use their own voices to communicate their needs from and with others. We are there to support them resolving conflicts with one another as they arise. Most of our behavior management should be fulfilled and rectified using the 'stop.talk.walk' and 'restorative practices' language and guidance. The procedures listed below are to be used when our ability to resolve an issue with the above mentioned methods is ineffective or becomes redundant.

Corrective Procedures:

Minor infractions

(That go beyond the use of restorative justice or 'stop.talk.walk' or due to chronic behaviors)

1st incident: Verbal warning / talk it out / rule reminders with when/then consequence

2nd incident: Redirection / 5 min break and rejoin or find new activity

3rd incident: Loss of choice of play or activity / sit out and observe expectations modeled by others / communicate with parents at pick up or via Brightwheel message

4th incident: Loss of privileges / action plan with Director / discuss next steps / involve parents for support in communicating expectations and possible consequences

5th incident: Parent notification / meet to discuss and sign a Behavior Contract / Loss of privileges for duration of program day

6th incident: 1-3 day suspension depending on severity of infraction / parent notification / Final Warning

7th incident: Removal / drop from program

Major Infractions

Behavior that results in significant program disruption or that creates an unsafe (physically or emotionally) environment for other students or staff will automatically result in loss of privileges. These incidents are dealt with starting at step 3 as determined by the nature of the situation. *if staff is unsure of the severity of a situation or how to proceed, they will defer to Director or Assistant Director.

Major infractions include things such as:

Bullying/Inappropriate Language - Severe or pervasive physical or verbal acts of misconduct, including communications made in writing or electronically.

Harassment, Intimidation or Discrimination - (against any one or group of students for any reason) - committed verbally, physically, in writing or electronically.

Defiance - Refusal to comply after given clear directions and the opportunity to.

Aggression, Violence, *any unsafe actions towards self or others - Severe behavior that places self or others at risk of harm, continued or severe aggression, or genuine threat of severe aggression or violence.

Without Supervision - Intentionally leaving ASP boundaries or supervision of staff (hiding, not returning with group - being out of site/unattended on purpose)